Theatre of War

Theatre of War is a strategic game of global influence and domination. Built in JavaScript and jQuery, it also utilises the JQV Maps API and SweetAlert.js.

There is one outstanding bug that does affect potential gameplay, however, I believe this is actually on the side of the JQV Maps API – given that it involves only one map nation.

The ‘bug’ was identified almost by chance when using the ‘find’ command for ‘Congo’ in the ‘global\_regions.js’ file.

EXPLAIN ‘BUG’

Agents will display multiple info on a nation, including special weapons.

Satellites are safe but only display conventional military units.